

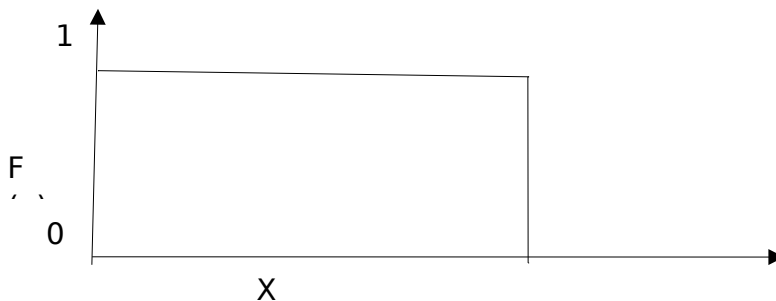
Random Number

- Random numbers are samples drawn from a uniformly distributed random variable between some satisfied intervals, they have equal probability of occurrence.
- Properties of random number has two important statistical properties.
 - Uniformity
 - Independence

Each random number R_t is an independent sample drawn from a continuous uniform distribution

$$pdf: \int_0^1 1, 0 \leq x \leq 1 \\ 0, otherwise$$

PDF:



$$E(x) = \int_0^1 X dx = [x^2/2]_0^1 = 1/2$$

$$V(x) = \int_0^1 X^{2dx} - [E(x)]^2 = 1/12$$

○ Random number

- If the interval between 0 and 1 is divided into n equal parts or classes of equal length, then
- The probability of observing a value in a specified interval is independent of previous

value drawn

- If a total of m observations are taken, then the expected number of observations in each interval is m/n , for uniform distribution.

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Pseudo Random Numbers

- The pseudo means false.
- Pseudo implies that the random numbers are generated by using some known arithmetic operation.
- Since, the arithmetic operation is known and the sequence of random numbers can be repeated obtained, the numbers cannot be called truly random.
- However, the pseudo random numbers generated by many computer routines, very closely fulfill the requirement of desired randomness.

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Pseudo Random Numbers

- If the method of random number generation that is the random number generator is defective, the generated pseudo random numbers may have following departures from ideal randomness.
- The generated numbers may not be uniformly distributed
- The generated numbers may not be continuous
- The mean of the generated numbers may be too high or too low
- The variance may be too high or too low.

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Pseudo Random Numbers

- There may be cyclic patterns in the generated numbers, like;
 - a) Auto correction between numbers
 - b) a group of numbers continuously above the mean, followed by group continuously below of mean.
- Thus, before employing a pseudo random number generator, it should be properly validated, by testing the generated random numbers for randomness.

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Generation of random number

□ In computer simulation, where a very large number of random numbers is generally required, the random numbers can be obtained by the following methods.

1. Random numbers may be drawn from the random number tables stored in the memory of the computer.
2. Using electronics devices-Very expensive
3. Using arithmetic operation

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Techniques for Generating Random Number (cont.)

Note: Cannot choose a seed that guarantees that the sequence will not degenerate and will have a long period. Also, zeros, once they appear, are carried in subsequent numbers.

Ex1: $X_0 = 5197$ (seed) = 27008809

==> $R_1 = 0.0088 = 00007744$

==> $R_2 = 0.0077$

Ex2: $X_0 = 4500$ (seed) = 20250000

==> $R_1 = 0.2500 = 06250000$

==> $R_2 = 0.2500$

2

 ${}_0 X$

2

 ${}_1 X$

2

 ${}_0 X$

2

 ${}_1 X$

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Techniques for Generating Random Number (cont.)

□ Multiplicative Congruential Method:
Basic Relationship

$X_{i+1} = a X_i \pmod{m}$, where $a \geq 0$ and $m \geq 0$

Most natural choice for m is one that equals to the capacity of a computer word.

$m = 2^b$ (binary machine), where b is the number of bits in the computer word.

$m = 10^d$ (decimal machine), where d is the number of digits in the computer word.

¹²

Techniques for Generating Random Number (cont.)

The max period(P) is:

□ For m a power of 2, say $m = 2^b$, and $c \neq 0$, the longest possible period is $P = m = 2^b$, which is achieved provided that c is relatively prime to m (that is, the greatest common factor of c and m is 1), and $a = 1 + 4k$, where k is an integer.

□ For m a power of 2, say $m = 2^b$, and $c = 0$, the longest possible period is $P = m / 4 = 2^{b-2}$, which is achieved provided that the seed X_0 is odd and the multiplier, a , is given by $a = 3 + 8k$ or $a = 5 + 8k$, for some $k = 0, 1, \dots$

¹³

Techniques for Generating Random Number (cont.)

□ For m a prime number and $c = 0$, the longest possible period is $P = m - 1$, which is achieved provided that the multiplier, a , has the property that the smallest integer k such that $a^k - 1$ is divisible by m is $k = m - 1$,

¹⁴

Techniques for Generating Random Number (cont.)

(Example)

Using the multiplicative congruential method, find the period of the generator for $a = 13$, $m = 2^6$, and $X_0 = 1, 2, 3$, and 4. The solution is given in next slide. When the seed is 1 and 3, the sequence has period 16. However, a period of length eight is achieved when the seed is 2 and a period of length four occurs when the seed is 4.

¹⁵

Techniques for Generating Random

Number (cont.)

Period Determination Using Various seeds

```

i Xi Xi Xi Xi
0 1 2 3 4
1 13 26 39 52
2 41 18 59 36
3 21 42 63 20
4 17 34 51 4
5 29 58 23
6 57 50 43
7 37 10 47
8 33 2 35
9 45 7
10 9 27
11 53 31
12 49 19
13 61 55
14 25 11
15 5 15
16 1 3
16

```

Techniques for Generating Random Number (cont.)

```

SUBROUTINE RAN(IX, IY, RN)
IY = IX * 1220703125
IF (IY) 3,4,4
3: IY = IY + 214783647 + 1
4: RN = IY
RN = RN * 0.4656613E-9
IX = IY
RETURN
END

```

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Techniques for Generating Random Number (cont.)

□ Linear Congruential Method:

$$X_{i+1} = (aX_i + c) \bmod m, i = 0, 1, 2, \dots$$

(Example)

let $X_0 = 27$, $a = 17$, $c = 43$, and $m = 100$, then

$$X_1 = (17 \cdot 27 + 43) \bmod 100 = 2$$

$$R_1 = 2 / 100 = 0.02$$

$$X_2 = (17 \cdot 2 + 43) \bmod 100 = 77$$

$$R_2 = 77 / 100 = 0.77$$

.....

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Test for Random Numbers

1. **Frequency test.** Uses the Kolmogorov-Smirnov or the chi-square test to compare the distribution of the set of numbers generated to a uniform distribution.
2. **Runs test.** Tests the runs up and down or the runs above and below the mean by comparing the actual values to expected values. The statistic for comparison is the chi-square.
3. **Autocorrelation test.** Tests the correlation between numbers and compares the sample correlation to the expected correlation of zero.

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Test for Random Numbers (cont.)

4. **Gap test.** Counts the number of digits that appear between repetitions of a particular digit and then uses the Kolmogorov-Smirnov test to compare with the expected number of gaps.
5. **Poker test.** Treats numbers grouped together as a poker hand. Then the hands obtained are compared to what is expected using the chisquare test.

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Test for Random Numbers (cont.)

In testing for uniformity, the hypotheses are as follows:

$$H_0: R_i \sim U[0, 1]$$

$$H_1: R_i \neq U[0, 1]$$

The null hypothesis, H_0 , reads that the numbers are distributed uniformly on the interval $[0, 1]$.

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Test for Random Numbers (cont.)

In testing for independence, the hypotheses are as follows;

$$H_0: R_i \sim \text{independently}$$

$$H_1: R_i \neq \text{independently}$$

This null hypothesis, H_0 , reads that the numbers are independent. Failure to reject the null hypothesis means that no evidence of

dependence has been detected on the basis of this test. This does not imply that further testing of the generator for independence is unnecessary.

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Test for Random Numbers (cont.)

□ Level of significance α

$\alpha = P(\text{reject } H_0 \mid H_0 \text{ true})$

Frequently, α is set to 0.01 or 0.05

(Hypothesis)

Actually True Actually False

Accept $1 - \alpha$ β

(Type II error)

Reject α $1 - \beta$

(Type I error)

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Test for Random Numbers (cont.)

□ The *Gap Test* measures the number of digits between successive occurrences of the same digit.

(Example) length of gaps associated with the digit 3.

4, 1, 3, 5, 1, 7, 2, 8, 2, 0, 7, 9, 1, 3, 5, 2, 7, 9, 4, 1, 6, 3
3, 9, 6, 3, 4, 8, 2, 3, 1, 9, 4, 4, 6, 8, 4, 1, 3, 8, 9, 5, 5, 7
3, 9, 5, 9, 8, 5, 3, 2, 2, 3, 7, 4, 7, 0, 3, 6, 3, 5, 9, 9, 5, 5
5, 0, 4, 6, 8, 0, 4, 7, 0, 3, 3, 0, 9, 5, 7, 9, 5, 1, 6, 6, 3, 8
8, 8, 9, 2, 9, 1, 8, 5, 4, 4, 5, 0, 2, 3, 9, 7, 1, 2, 0, 3, 6, 3

Note: eighteen 3's in list

\implies 17 gaps, the first gap is of length 10

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Test for Random Numbers (cont.)

We are interested in the frequency of gaps.

$P(\text{gap of } 10) = P(\text{not } 3) \times \times \times P(\text{not } 3) P(3)$,

note: there are 10 terms of the type $P(\text{not } 3)$

$= (0.9)_{10} (0.1)$

The theoretical frequency distribution for randomly ordered digit is given by

$F(x) = 0.1 (0.9)_n = 1 - 0.9_{x+1}$

Note: observed frequencies for all digits are

compared to the theoretical frequency using the Kolmogorov-Smirnov test.

x
0 $n=$

Σ
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Test for Random Numbers (cont.)

(Example)

Based on the frequency with which gaps occur, analyze the 110 digits above to test whether they are independent. Use $\alpha = 0.05$. The number of gaps is given by the number of digits minus 10, or 100. The number of gaps associated with the various digits are as follows:

Digit 0 1 2 3 4 5 6 7 8 9

of Gaps 7 8 8 17 10 13 7 8 9 13

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Test for Random Numbers (cont.)

Gap Test Example

Relative Cum. Relative

Gap Length Frequency Frequency F(x) |F(x) - S_N(x)|

0-3 35 0.35 0.35 0.3439 0.0061

4-7 22 0.22 0.57 0.5695 0.0005

8-11 17 0.17 0.74 0.7176 0.0224

12-15 9 0.09 0.83 0.8147 0.0153

16-19 5 0.05 0.88 0.8784 0.0016

20-23 6 0.06 0.94 0.9202 0.0198

24-27 3 0.03 0.97 0.9497 0.0223

28-31 0 0.00 0.97 0.9657 0.0043

32-35 0 0.00 0.97 0.9775 0.0075

36-39 2 0.02 0.99 0.9852 0.0043

40-43 0 0.00 0.99 0.9903 0.0003

44-47 1 0.01 1.00 0.9936 0.0064

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Test for Random Numbers (cont.)

The critical value of D is given by

$$D_{0.05} = 1.36 / \sqrt{100} = 0.136$$

Since $D = \max |F(x) - S_N(x)| = 0.0224$ is less than $D_{0.05}$, do not reject the hypothesis of independence on the basis of this test.

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Test for Random Numbers (cont.)

□ Run Tests (Up and Down)

Consider the 40 numbers; both the Kolmogorov-Smirnov and Chi-square would indicate that the numbers are uniformly distributed. But, not so.

0.08 0.09 0.23 0.29 0.42 0.55 0.58 0.72 0.89 0.91
0.11 0.16 0.18 0.31 0.41 0.53 0.71 0.73 0.74 0.84
0.02 0.09 0.30 0.32 0.45 0.47 0.69 0.74 0.91 0.95
0.12 0.13 0.29 0.36 0.38 0.54 0.68 0.86 0.88 0.91

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Test for Random Numbers (cont.)

Now, rearrange and there is less reason to doubt independence.

0.41 0.68 0.89 0.84 0.74 0.91 0.55 0.71 0.36 0.30
0.09 0.72 0.86 0.08 0.54 0.02 0.11 0.29 0.16 0.18
0.88 0.91 0.95 0.69 0.09 0.38 0.23 0.32 0.91 0.53
0.31 0.42 0.73 0.12 0.74 0.45 0.13 0.47 0.58 0.29

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Test for Random Numbers (cont.)

Concerns:

- Number of runs
- Length of runs

Note: If N is the number of numbers in a sequence, the maximum number of runs is $N-1$, and the minimum number of runs is one.

If “ a ” is the total number of runs in a sequence, the mean and variance of “ a ” is given by

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Test for Random Numbers (cont.)

$$\mu_a = (2n - 1) / 3 \\ = (16N - 29) / 90$$

For $N > 20$, the distribution of “ a ” approximated by a normal distribution, $N(\mu_a, \sigma_a)$.

This approximation can be used to test the independence of numbers from a generator.

$$Z_0 = (a - \mu_a) / \sigma_a$$

2

σ_a

2

σ_a

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Substituting for μ_a and $\sigma_a \implies$

$$Z_a = \{a - [(2N-1)/3]\} / \{\sqrt{(16N-29)/90}\},$$

where $Z \sim N(0,1)$

Acceptance region for hypothesis of independence $-Z_{\alpha/2} \leq Z_0 \leq Z_{\alpha/2}$

Test for Random Numbers (cont.)

$\alpha / 2 \quad \alpha / 2$

$-Z_{\alpha / 2} \quad Z_{\alpha / 2}$

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Test for Random Numbers (cont.)

(Example)

Based on runs up and runs down, determine whether the following sequence of 40 numbers is such that the hypothesis of independence can be rejected where $\alpha = 0.05$.

0.41 0.68 0.89 0.94 0.74 0.91 0.55 0.62 0.36 0.27
 0.19 0.72 0.75 0.08 0.54 0.02 0.01 0.36 0.16 0.28
 0.18 0.01 0.95 0.69 0.18 0.47 0.23 0.32 0.82 0.53
 0.31 0.42 0.73 0.04 0.83 0.45 0.13 0.57 0.63 0.29

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Test for Random Numbers (cont.)

The sequence of runs up and down is as follows:

+++--+-----++--+-----++--+-----++--+-----++-

There are 26 runs in this sequence. With $N=40$ and $a=26$,

$$\mu_a = \{2(40) - 1\} / 3 = 26.33 \text{ and}$$

$$= \{16(40) - 29\} / 90 = 6.79$$

Then,

$$Z_0 = (26 - 26.33) / \sqrt{6.79} = -0.13$$

Now, the critical value is $Z_{0.025} = 1.96$, so the independence of the numbers cannot be rejected on the basis of this test.

2

a σ

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Test for Random Numbers (cont.)

The sequence of runs up and down is as follows:

+++--+-----++--+-----++--+-----++--+-----++-

There are 26 runs in this sequence. With $N=40$ and $a=26$,

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Now, the critical value is $Z_{0.025} = 1.96$, so the independence of the numbers cannot be rejected on the basis of this test.

2

a σ

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Test for Random Numbers (cont.)

□ *Poker Test* - based on the frequency with which certain digits are repeated.

Example:

0.255 0.577 0.331 0.414 0.828 0.909

Note: a pair of like digits appear in each number generated.

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Test for Random Numbers (cont.)

In 3-digit numbers, there are only 3 possibilities.

$P(3 \text{ different digits}) =$

$(2\text{nd diff. from 1st}) * P(3\text{rd diff. from 1st \& 2nd})$

$= (0.9) (0.8) = 0.72$

$P(3 \text{ like digits}) =$

$(2\text{nd digit same as 1st}) * P(3\text{rd digit same as 1st})$

$= (0.1) (0.1) = 0.01$

$P(\text{exactly one pair}) = 1 - 0.72 - 0.01 = 0.27$

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Test for Random Numbers (cont.)

(Example)

A sequence of 1000 three-digit numbers has been generated and an analysis indicates that 680 have three different digits, 289 contain exactly one pair of like digits, and 31 contain three like digits. Based on the poker test, are these numbers independent?

Let $\alpha = 0.05$.

The test is summarized in next table.

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Test for Random Numbers (cont.)

Observed Expected $(O_i - E_i)^2$

Combination, Frequency, Frequency, -----

i O_i E_i E_i

Three different digits 680 720 2.24

Three like digits 31 10 44.10

Exactly one pair -2--8--9- -2--7--0- --1--.3-3-

1000 1000 47.65

The appropriate degrees of freedom are one less than the number of class intervals. Since χ^2

0.05,

$\chi^2 = 5.99 < 47.65$, the independence of the numbers is rejected on the basis of this test.